Limited Edition - Shot Map

1. FUEL LANE: Shoot FUEL LANE to start double scoring and collect FUEL awards during FUEL mode.
2. FUEL TARGETS: Shoot FUEL TARGETS to advance FUEL gauge. Fill FUEL gauge to start FUEL mode.
3. LEFT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
4. MASTER OF PUPPETS: Shoot and knock down three in-line targets to lite the Grave Marker. Shoot it Grave Marker to start “Master of Puppets” Multiball.
5. LEFT RAMP: Shoot left ramp to collect letters to spell “M-E-T-A-L-L-I-C” to start “...And Justice for All” mode.
6. ELECTRIC CHAIR: Shoot the Electric Chair to lite Electric Chair insert in front of the chair. Shoot the chair one more time to start Electric Chair Multiball.
7. CASKET CAPTIVE BALL: Shoot the captive ball (under the Hammer) to lite Casket ball lock. Lock three balls to start Casket Multiball. Captive ball also collects Hurry up values when lit.

8. ROLLOVER LINES: Collect all ROLLOVER LINES to lite Mystery feature at the ball scoop.
9. SNAKE: Feed the snake to spell “S-N-A-K-E.” Feed snake one more time to start Snake Multiball.
10. RIGHT RAMP: Shoot right ramp to collect letters to spell “M-E-T-A-L-L-I-C” to start “...And Justice for All” mode.
11. RIGHT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
12. SCOOP: Shoot the scoop to collect Mystery awards, Extra Ball when lit, and Crank It Up feature when lit.
13. GUITAR PICK TARGETS: Shoot guitar pick targets to collect band members.
14. CASKET: Shoot captive ball to lite Casket lock. Lock three balls in casket to start Casket Multiball.
15. HAMMER: Help James, Lars, Kirk, and Robert hammer balls into the coffin!

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