The following corrections affect the Operations Manual (16-571-101) for the Diner game.

1. The coil for the Diverter on the Right Ramp was listed as AE-26-1200; it should be AE-26-1500. Please mark this correction in your manual, as follows:

   A. Inside Front Cover: Change Solenoid Table entry for Sol. No. 14, Diverter, in rightmost column from AE-26-1200 to AE-26-1500.

   B. Page 32: Change Solenoid Table entry for Sol. No. 14, Diverter, in rightmost column from AE-26-1200 to AE-26-1500.

   C. Page 61: Change part number of coil [item 6 in the Ramp Diverter Assembly (p/n B-13346) listing] from AE-26-1200 to AE-26-1500.

2. The Fuse Listing on page 40 should be corrected as follows:

   A. The Aux Power Driver Board shown in the diagram should have a part number of D-12247-566, NOT -571.

   B. The item 2 entry for fuse F1 on the Aux Power Driver Board should be changed to 2-1/2A. This fuse designator can join F2A, F3, and F4 on the line above its present entry.
Beginning with **Diner**, Williams Electronics Games is using a group of new lamp sockets on the Insert Board for Backglass illumination. Prior to **Diner**, Insert Boards were typically assembled with sockets that required screwing, stapling, and soldering.

From the player's point of view, the game lighting is much like other pinball games.

For the manufacturer *and* the game service technician, these new sockets represent an increase in reliability and a decrease in lamp problems on the Insert Board. They also aid in locating any lamp problems and reduce the amount of work involved in remedying these problems by eliminating the desoldering and soldering, required to replace a lamp socket on earlier games. Now, the repair is simply applying pressure on the wires from both sides of a vertical terminal, to ensure good electrical contact in the socket. Bulb replacement is simplified to a 'snap out-snap in' technique, using #555 bulbs for general and feature illumination and #906 bulbs for flashlamp circuits.

Lamp Socket Identification:

- **24-8817** WHITE socket for #555 bulb (24-8768), without diode, for general illumination locations.
- **24-8818** BLACK socket for #906 Flashlamp (24-8802), without diode.
- **24-8817** WHITE socket for #555 bulb (24-8768), with 1N4004 diode, for controlled, feature lamp locations.